



YOUTH SOCCER LEAGUE RULES

Grades K (4 v 4)

Updated August 11

Auburn Parks, Arts & Recreation Department is committed to offering quality programs for children. To help insure a quality program we require all of our coaches to complete the National Youth Sports Coaches Association certification clinic. As part of this training coaches are required to uphold a coach's code of ethics. Prior to the season starting, coaches should hold a parent's meeting and cover guidelines for the season and have each parent sign the parent's code of ethics. If you see a coach or parent exhibiting behavior that is not in adherence to the code of ethics please notify your coach or your league coordinator, Rick Bruya (253) 931-3043.

- All participants **must** be properly registered through the Auburn Parks, Arts, & Recreation. Rosters are limited to no more than 8 players.
- All participants must play in the grade that they are in for the current school year and can not play up or down a grade level. Any misrepresentation of grade or age will result in immediate withdrawal from the program and will require permission from Auburn Parks to continue participation in any future programs.

PLAYING FIELD

- A. The field of play is rectangular, its length being 25 yards long and its width 20 yards wide.
- B. A halfway line shall be marked and the center circle shall have a six-yard radius.
- C. The goal area shall extend in to the field of play six yards from the goal posts and be joined by a 18-foot line parallel with the goal line.
- D. The goal posts shall measure 3 feet in height and 5 feet in width.
- E. There shall not be a penalty box or penalty mark.

EQUIPMENT

- A. All players are expected to wear sponsor's Jersey while participating. Altering the uniform in any way is prohibited (eg. Cutting sleeves off, adding names on jerseys, etc).
- B. Tennis shoes or shoes with molded cleats are required. Street shoes and shoes with screw-in type cleat will not be allowed.
- C. Cones and balls will be provided by the Auburn Parks, Arts & Recreation Department.
- D. A size three ball will be used.
- E. **Shin guards are required, are to be covered completely by socks.**

LENGTH OF GAME

- A. A regulation game will consist of four (4) eight (8)-minute quarters. Thirty (30) seconds will be allowed between quarters and ten (10) minutes at half-time. The clock will run non-stop.
- B. All games will be played unless canceled by the Auburn Parks, Arts & Recreation Department or by staff at the field due to safety concerns.
- C. Scores and standings will not be kept.

MISCELLANEOUS

Auburn Parks, Arts & Recreation Department will provide participation certificates for participants at the end of the season. The soccer balls and game shirts are also for the kids to keep.

YOUTH TEAM ASSIGNMENT PROCEDURES For children who reside or attend a public or private school in the Auburn School District and Dieringer School District boundaries only. Includes all Auburn street address. Participants must play in grade level in which they are currently in school (i.e. players are not allowed to move up or down a grade level).

If registered by the published deadline (postmarks not accepted) players will be assigned to teams by the following priorities:

- 1.** Returning players are placed with the same head coach as the previous year, provided player attends the same school as the coach's child. Parents can request players not be retained by returning coach if noted on registration form.
- 2.** If not a returning player, they will be assigned to a team based on the school they attend or would attend, (home school, step program).
- 3.** If there are enough registrations for more than one team from a school, teams will be filled in order of registrations received. The balance of players, if not enough for a full team, are combined with another school.

If registered after the published deadline:

Players are assigned to a team by the Parks Staff. Assignments are based on the need for players on teams, not necessarily the school the student attends. Late fees are assessed.

PLAYING RULES

Official FIFA Rules will govern all play. Exceptions and clarifications are emphasized below.

Prior to the start of your game, split your team into two groups. One group will play on one field and the other group on the other field. Each team will play two (2) eight (8)-minute quarters. After 16 minutes of play, one team will switch their players from one field to the other and play two more 8-minute quarters.

- A. The maximum number of players on the field, per team, shall be three players, **there is no goalkeeper.**
- B. The coach, or designee of the coach, will referee the game. Each team is responsible for one volunteer referee.
- C. There will be no off-sides.
- D. No penalty kicks will be taken. Rather, indirect free kicks shall be awarded for all fouls.
- E. One re-throw will be allowed if foul throw occurs. Referee shall explain proper method of throw-in.
- F. Substitution shall occur at the period, half, or with the consent of the referee, on a throw-in or corner kick, in your favor, goal kick, after a goal, after an injury. **All players must play a minimum of half the game.**
- G. All players must be **6 yards** from the ball on an indirect free kick and the kick-off.
- H. The entire ball must cross the touch line, either on ground or in the air, for it to be out of play.
- I. A kick shall be taken when the ball crosses the goal line, excluding the area between the goal posts, and is last touched by the defending team.
- J. Parents must remain 5 yards away from the playing field and on their team's side of the field. This will be indicated by a line parallel to the sideline.
- K. Slide tackling is not allowed.
- L. Coaches (one per team) **are** allowed on the playing field during games as long as they do not interfere with the game.
- M. The area between the two fields is designated for teams and coaches only, no spectators allowed.**